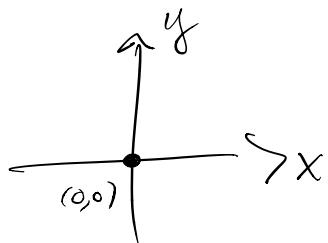


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Polar Coordinates

Usual Cartesian plane with Cartesian coordinates

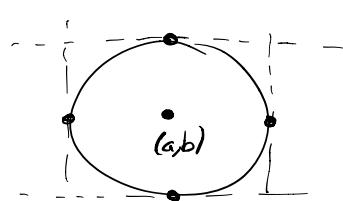


Some potential "not nice" things about this coordinate system:

Circles don't define functions in either variable

$$(x-a)^2 + (y-b)^2 = r^2$$

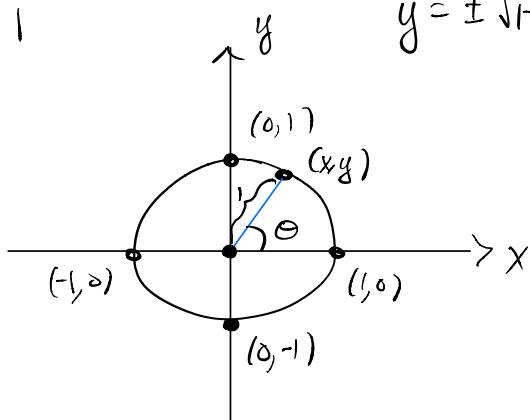
Any horiz/vertical line that intersects this graph:



intersects in 2 points, except at the tangent lines above.

E.g. $x^2 + y^2 = 1$

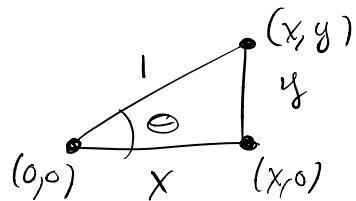
$$y = \pm \sqrt{1-x^2} \text{ or } x = \pm \sqrt{1-y^2}$$



Recall that any point on the circle has coordinates

$$x = \cos(\theta), y = \sin(\theta)$$

for θ as below



Any point on $x^2 + y^2 = 1$ is determined by the equation

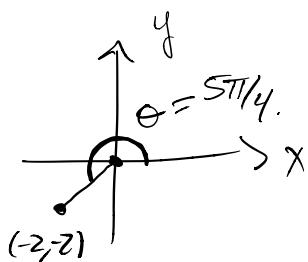
$$\tan(\theta) = \frac{y}{x}$$

Given θ , $x = \cos(\theta)$, $y = \sin(\theta)$.

Given (x,y) , $\theta = \arctan\left(\frac{y}{x}\right)$. Since \arctan has range $(-\pi/2, \pi/2)$, sometimes you get a

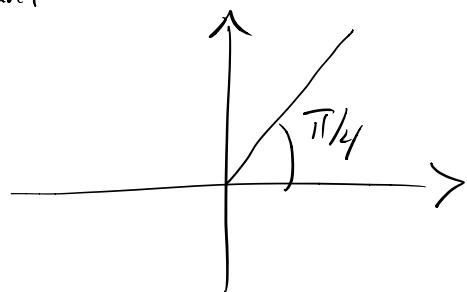
negative angle, but you can make this positive by adding 2π .

E.g.: $(-2, -2)$



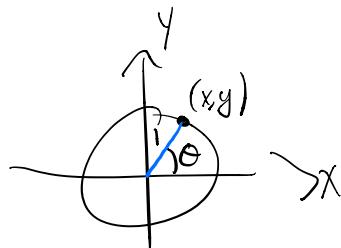
$$\arctan\left(\frac{-2}{-2}\right) = \arctan(1) = \text{either } \frac{\pi}{4} \text{ or } \frac{5\pi}{4}$$

Since $\pi/4$ corresponds to the point in the 1st quadrant



$\tan\left(\frac{-2}{-2}\right)$ must be $\frac{5\pi}{4}$.

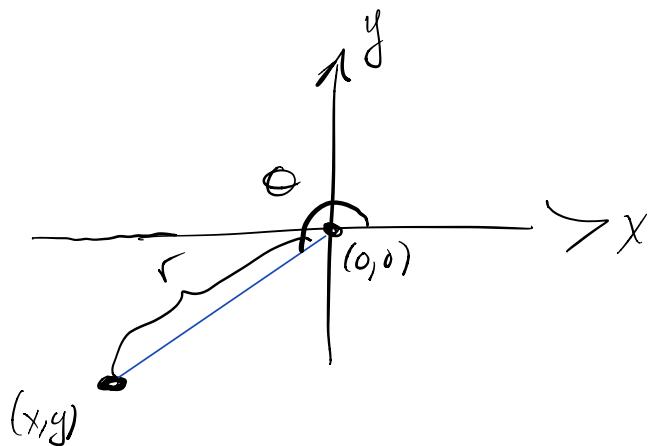
For points on the unit circle, we can represent (x, y) as $P(1, \theta)$, where in the picture



θ is the angle between x-axis & the blue line
r is the length of

the blue line.

In general, for an arbitrary point in the plane (x, y) , we want to mimic this construction.



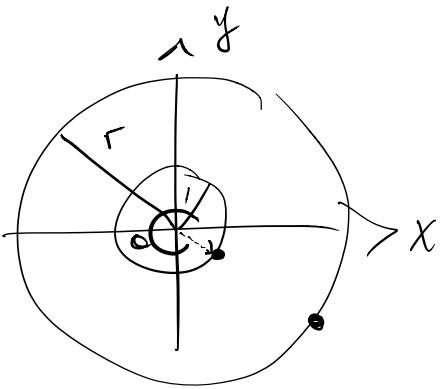
Assume that this point lies on a circle of radius r centered about the origin, so

$$x^2 + y^2 = r^2$$

$$\Rightarrow r = \sqrt{x^2 + y^2}$$

Also have an angle analogous to the unit circle case

$$\theta = \begin{cases} \tan^{-1}\left(\frac{y}{x}\right), & x \neq 0 \\ \pi/2 & x=0, y \geq 0 \\ -\pi/2 = 3\pi/2 & x=0, y < 0 \end{cases}$$



To locate a point in the plane, we just need a radial distance, r , and an angle θ . We call this coordinate system "Polar Coordinates," the book decorates with a P , $P(r, \theta)$.

Effectively, these are parametric equations

$$x = r\cos(\theta)$$

$$y = r\sin(\theta).$$

$$\begin{aligned} x^2 + y^2 &= r^2\cos^2(\theta) + r^2\sin^2(\theta) \\ &= r^2(\cos^2(\theta) + \sin^2(\theta)) \\ &= r^2. \end{aligned}$$

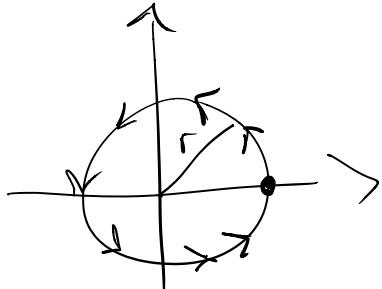
In polar coordinates the equation of a circle of radius r_0 is

$$r = r_0$$

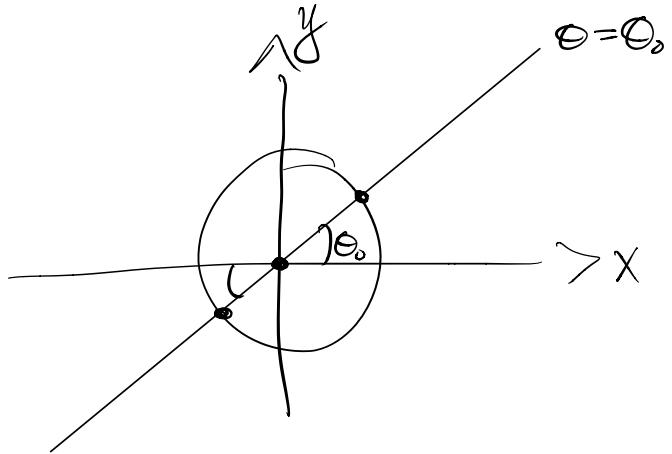
The set of all points (r, θ) satisfying this equation (i.e. the graph) is

$$\begin{aligned}\{(r, \theta) \mid r = r_0\} &= \{(r_0, \theta) \mid \text{for all } \theta\} \\ &= \{(r_0 \cos(\theta), r_0 \sin(\theta))\} \\ &= \{(x, y) \mid x^2 + y^2 = r_0^2\}.\end{aligned}$$

Think about this as a function of θ



What happens if we fix θ ? We get a line through the origin, and through two points on the unit circle

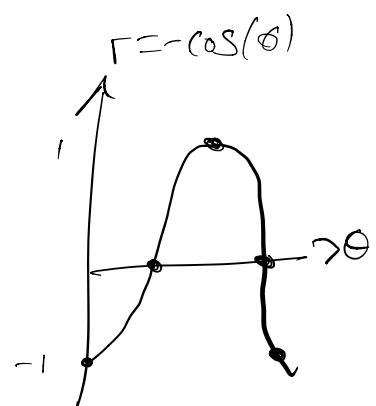
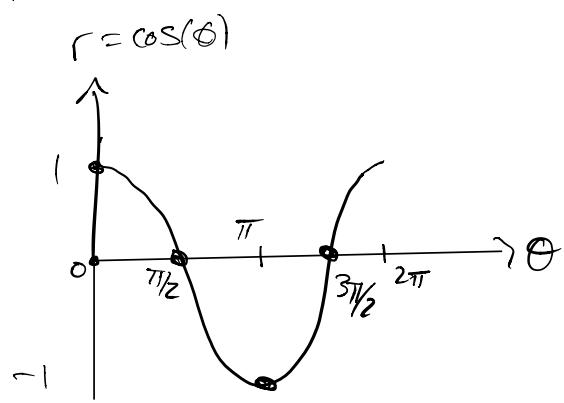


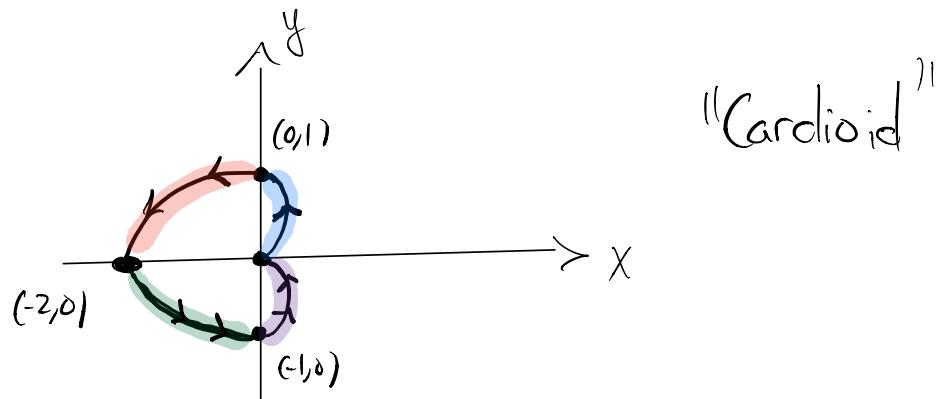
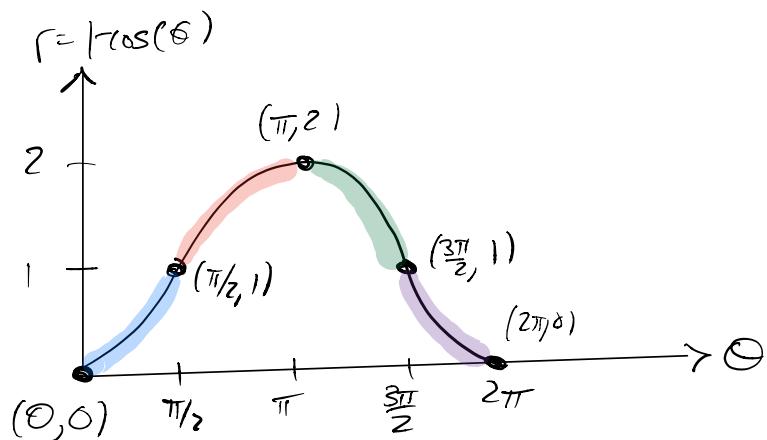
Some interesting graphs

E.g.: $r = 1 - \cos(\theta)$

Graph in the Cartesian plane.

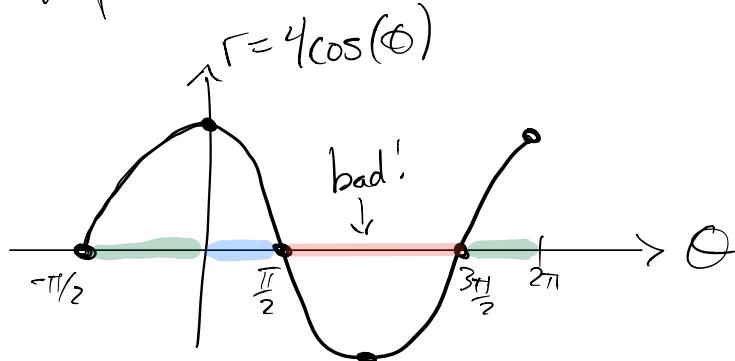
Start by looking at the graph of
 $r = 1 - \cos(\theta)$.





E.g.: $r^2 = 4\cos(\theta)$

Graph on the Cartesian plane



r is a real number, so

$r^2 < 0$ has no solutions.

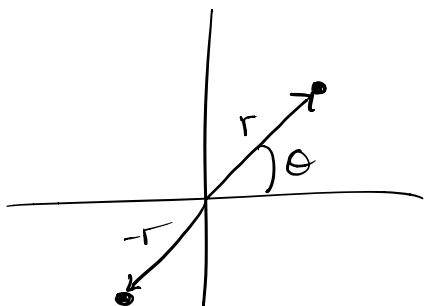
Instead of looking at θ in $[0, \pi/2] \cup [\pi/2, 2\pi]$, look at θ in $[-\pi/2, \pi/2]$

For a given value of θ , r has two choices:

$$r = \sqrt{4\cos(\theta)} = 2\sqrt{\cos(\theta)} \text{ or}$$

$$r = -\sqrt{4\cos(\theta)} = -2\sqrt{\cos(\theta)}.$$

This says we have



Finish next time. Will also do review.